



Indie Fund now backing “The Captain”

Indie Fund has decided to help the developers of The Captain on their journey throughout the galaxy.

“A 90’s style space comedy adventure with gorgeous pixel art, there was a moment on the second planet I visited where I found myself laughing and horrified and shaking my fist at the genius developers who had created something so beautiful.”

The whole Indie Fund announcement can be found here:

<https://indie-fund.com/2017/04/indie-fund-now-backing-the-captain/>

Set in the future, inspired by TV-shows like Star Trek, you play as Captain Welmu, lost in space trying to get back home.

“The Captain” is an evolution of the old point-and-click graphical adventure genre. Instead of forcing the player what to do next in a set story line, we give him/her more choices. In the main story of getting back home, you choose where to travel and how to crew your ship.

Space around you is filled with adventures. These graphical mini-adventures are the backbone of the game and will present you with moral dilemmas, logical problem solving and all have multiple solutions. The adventures provides you with items and crew which can be used in the main storyline of the game as well as in other mini-adventures.



More information and updates about the game can be found on:

www.sysiac.com/thecaptain

If you are more into press kits, you can find one here:

<http://www.sysiac.com/thecaptain/captainslog/press/>

Indie Fund:

<http://indie-fund.com/>

Wikipedia - Indie Fund:

https://en.wikipedia.org/wiki/Indie_Fund

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